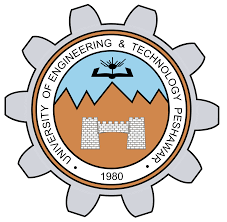
**Assignment 01**

**Game Development Lab**



**Fall 2024**

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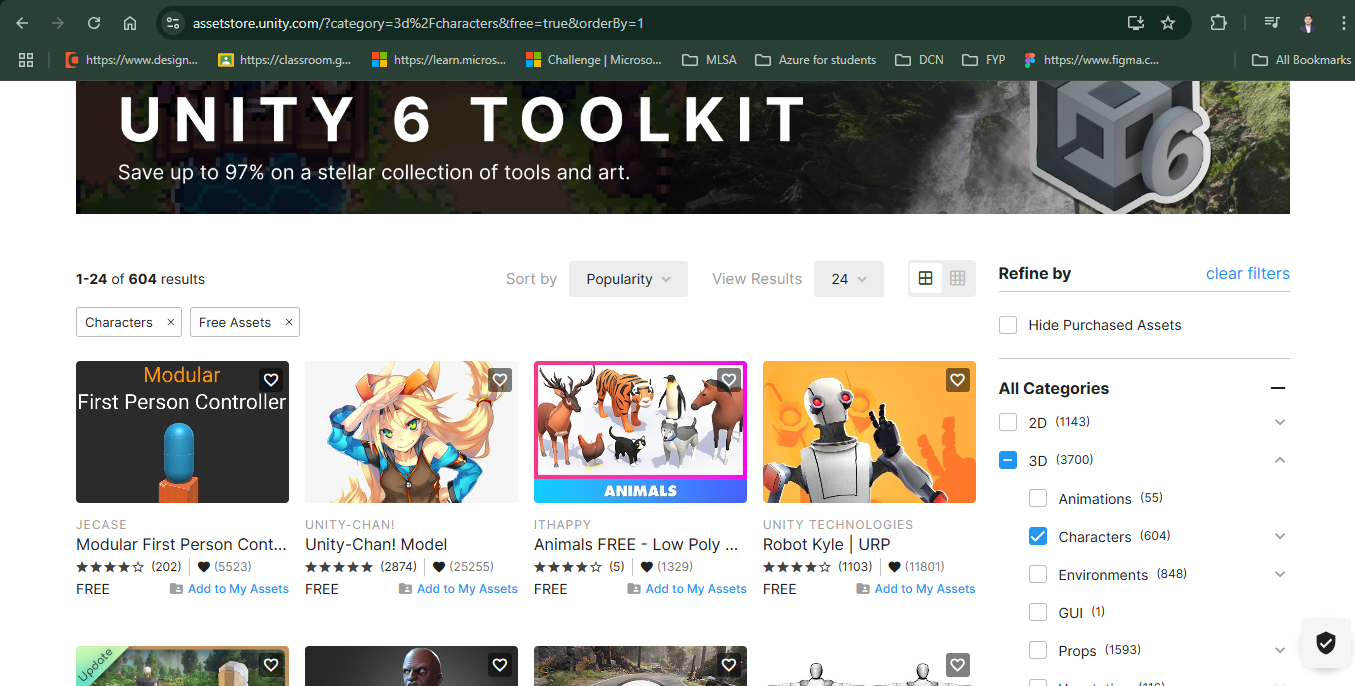
**Question 01:**

Download free assets/packages from Unity Asset Store and import them to a project and use them in a scene.

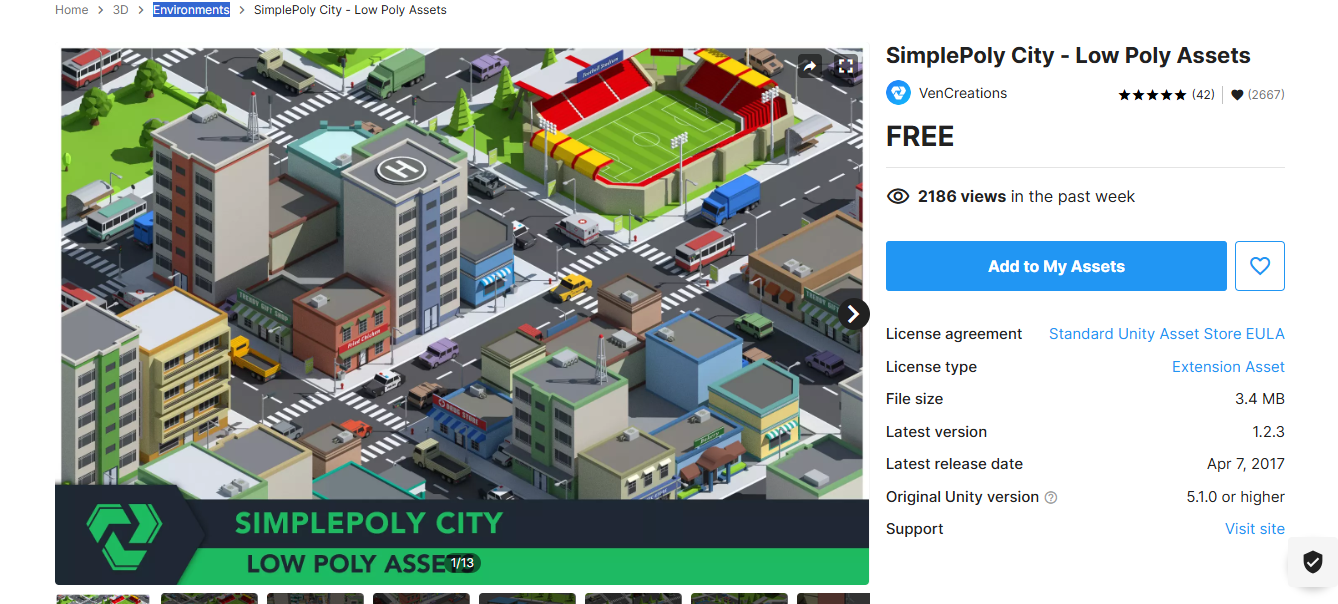
**Step # 01:**

Go to the webpage of Unity Asset Store. <https://assetstore.unity.com/>

**Step # 02:**  
Click on 3D and then select the characters. For free assets checked the “**Free Asset** “on the sidebar.



**Step # 03:**  
Click on the Add to My Assets.

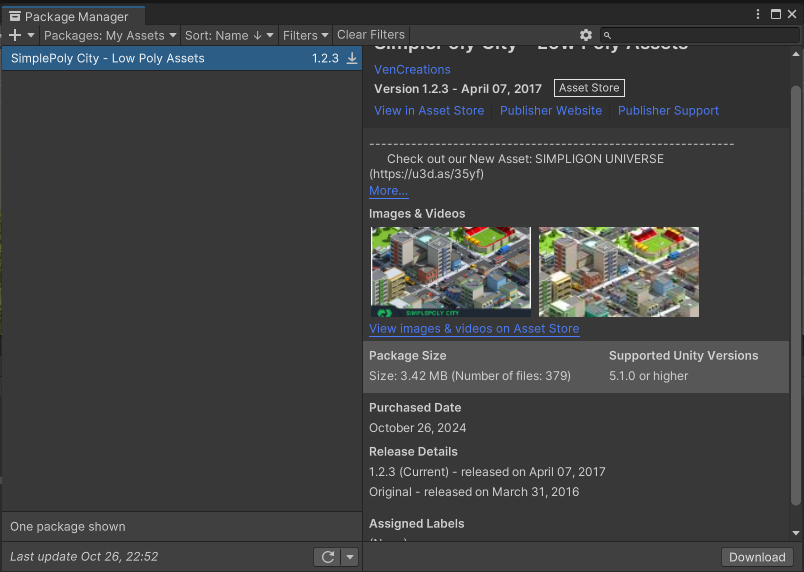


**Step # 04:**  
Navigate to My Assets and click on the Open in Unity .

A screenshot of a computer

Description automatically generated

**Step # 05:**  
Click on the download button to Download a package . After downloading click on the import .



**Step 06:**  
Use the Assets/ package .  
